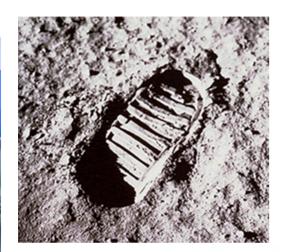
Creating and Sustaining Innovative Cultures Sheng Thong Yin – Singapore R&D Centre





What is the second item that touched the face of the moon?



are used in the first moon walk on July 20, 1968. Astronaut Neil Armstrong leaves a footprint on lunar dust in boots made from Fluorel synthetic rubber from 3M.





Technology

Creativity (Thinking of New Things)

Customer Need

Innovation Components

Innovation
(Practical
Application
of Creativity)





Customer Need

Innovation Components

Innovation

(Practical Application of Creativity)

Creativity

(Thinking of New Things)



Innovation = Practical Application and Use of Creativity and Discovery

• *Creativity*: The aptitude of the mind to construct or formulate ideas, concepts, or images in which the essential newness or freshness is embodied in new relationships, associations, or linkages.

• *Innovation*: The use or application of creativity to get a practical output which is new or novel (e.g., a new product or process).





Presentation Structure

- Introduction to 3M
- Imperatives of Innovation
- Barriers to Innovation
- Hiring Innovators





2008 Company Overview

Average of 6-7% of total sales for R&D Spending per year

- 2008 Sales: \$25.3 B
- Operating income: \$5.2 B
- International sales 64% of company total (US\$16 B)
- R&D expenditure: \$1.4 B
- Companies in more than 60 countries
- Sales in nearly 200 countries

- Over 79,000 employees
- 55,000+ products *
- 561 U.S. patents issued
- 45,000 issued and pending patents worldwide *
- 45 established technology platforms

* Year 2007

Six Market Leading Businesses













Consumer and Office

Display and Graphics

Electro and Communications

Safety, Security and Protection Services

Health Care

Industrial and Transportation



A Reputable Company

No. 22 in the World

No. 7 in the U.S.

	Rank	Company	Global	COMPANY	2008 RANK
	rturi		Pulse	Google	1
	1	Toyota Motor Corp. (Japan)	86.53	Johnson & Johnson	2
	2	Google (US)	85.23	Kraft Foods	3
	3	IKEA (Sweden)	84.14	General Mills	4
	4	Ferrero (Italy)	83.52	Walt Disney	5
	5	Johnson & Johnson (US)	83.48	United Parcel Service	6
. \	6	Tata Group (India)	82.84		
Z,	7	Kraft Foods Inc. (US)	82.79	3M	7
1	- 8	Novo Nordisk (Denmark)	82.28	Xerox	8
	9	Grupo Bimbo, S.A. (Mexico)	81.75	Colgate-Palmolive	9
۰	10	Migros (Switzerland)	81.54	Texas Instruments	10
	11	General Mills (US)	81.34	Eastman Kodak	11
	12	Walt Disney (US)	81.22	General Electric	12
	13	Haier Corporation (China)	81.19	Sara Lee	13
	14	Infosys Technologies Limited (India)	81.18	FedEx	14
	15	United Parcel Service (US)	81.05	Deere & Co.	
	16	Sharp Corp. (Japan)	80.44		15
	17	Coop (Norway)	80.43	Goodyear	16
	18	Jean Coutu Group (Canada)	80.11	Apple	17
	19	El Corte Inglés (Spain)	80.00	Hewlett-Packard	18
1	20	Petrobras (Brazil)	79.97	Intel	19
	21	Carlsberg (Denmark)	79.82	Publix Super Markets	20
	22	3M (US)	79.79	Caterpillar	21
. '	23	Barılla (İtaly)	79.44	Whirlpool	22
	24	Grupo Gerdau (Brazil)	79.26	Boeing	23
	25	Robert Bosch GmbH (Germany)	79.22	Costco Wholesale	24
				Dall	25

Brands















What 3M Stands For

Vision

To be the most innovative enterprise and preferred supplier

Values

- Act with uncompromising honesty and integrity in everything we do.
- Satisfy our customers with innovative technology and superior quality, value and service.
- Provide our **investors** an attractive return through sustainable, global growth.
- Respect our social and physical environment around the world.
- Value and develop our employees' diverse talents, initiative and leadership.
- Earn the admiration of all those associated with 3M worldwide.

Brand Promise

Practical & ingenious solutions that help customers succeed





3M Singapore

- Established in 1966
- Yishun Office (2008)
- 3M Woodlands Plant (1998)
- 3M Innovation Centre (2000)
- 3M Tuas Plant (expected 2009)
- Employs more than 900 employees



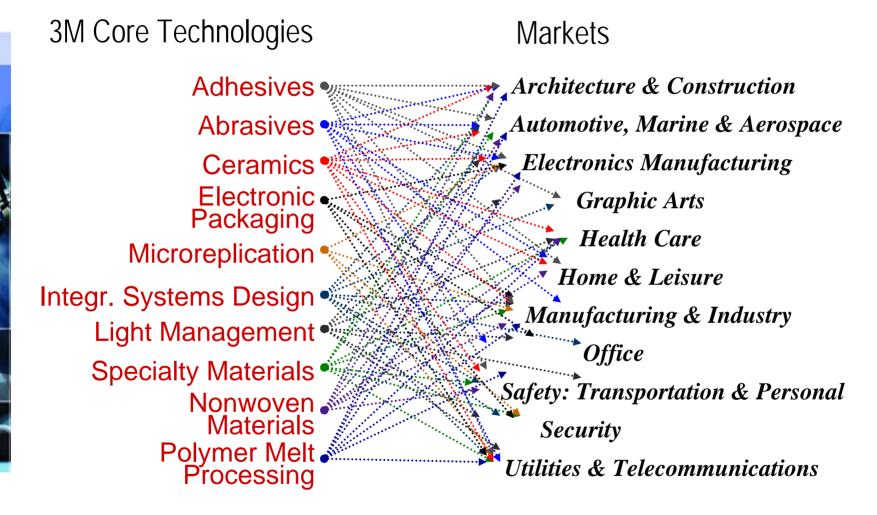


45 Core Technology Platforms

Abrasives	<u>Bi</u> Biotech							Polymer Melt Processing	Sm Specialty Materials
Acoustics	<u>Ce</u>	Em Electronic Materials					Nano- technology	Porous Materials & Membranes	Surface Modification
Adhesives	Dd Drug Delivery	Flexible Converting & Packaging				Microbial Detection & Control	Nonwoven Materials	Precision Processing	Ttack and Trace
Advanced Materials	<u>Di</u> Display	Flexible Electronics	Filtration, Separation, Purification	Integrated Systems & Design	Metal Matrix Composites	Molding	Opto- electronics	Process Design & Control	Vp Vapor Processing
Analytical	Dental & Orthodontic Materials	Films	Imaging	Light Mgmt	Mechanical Fasteners	Mr Micro- replication	Particle & Dispersion Processing	Radiation Processing	We Accelerated Weathering
AS Application Software	Energy Components	Fluoro- materials	Inspection & Measurement	Medical Data Mgmt			Predictive Engineering & Modeling	Se Sensors	Wound Mgmt

Successful new product growth builds on uncommon connections

Technology Platforms...Multiple Markets





Innovation is...

not an accident ...

It is the product of a complex set of principles and practices which support and encourage the coupling of technology and creativity to satisfy customer needs.

accomplished by people...

- Leaders who give permission and encouragement
- Team members who work with determination and imagination
- Customers who provide input and feedback to the process



Innovation

- How to Innovate
- Barriers to Innovation
- How to Spot Innovators





How to Innovate: Imperatives of Innovation

- Vision
- Foresight
- Going Beyond
- Empowerment
- Communication
- Rewards and Recognition





3M's First Customer Inspired Innovation...

Two-tone cars were in demand...

But a clean paint line was very hard to achieve...







Which 3Mer Dick Drew observed while visiting to sell sandpaper...

and he remembered some stuff he'd seen in the laboratory...



McKnight Principles

"As our business grows, it becomes increasingly necessary to delegate responsibility and to encourage men and women to exercise their initiative. This requires considerable tolerance. Those men and women ... are going to want to do their jobs in their own way.

Mistakes will be made. But if a person is essentially right, the mistakes he or she makes are not as serious in the long run as the mistakes management will make if it undertakes to tell those in authority exactly how they must do their jobs.

Management that is destructively critical when mistakes are made kills initiative. And it is essential that we have many people with initiative if we are to continue to grow."





Barriers to Innovation

- "It'll never work."
- "We tried that before years ago."
- "OK, if we can get somebody else to pay for it."
- "It's not in the plan."
- "It's not your job to think."
- "Just take care of your own work."



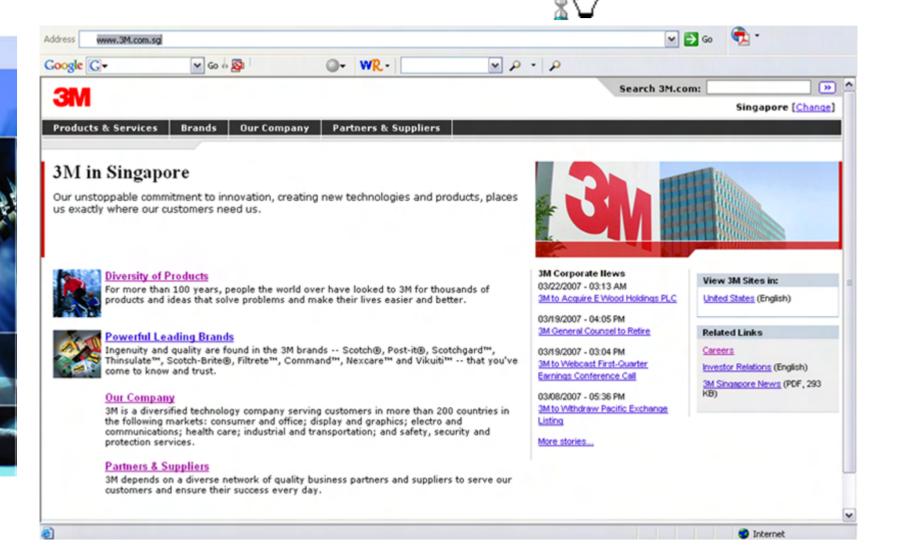
Hiring Innovators

Traits & Characteristics

- Creative inquisitive, look for solutions, visionary
- Broad Interests multi-disciplinary, eager to learn and explore ideas with others
- Problem Solvers experimental type, do first and explain later, not afraid to make mistake, willing to do the non-obvious
- Self-Motivated/Energized self-starter, passionate, resultsoriented, responsible
- Strong Work Ethic committed, hard-working, have unstructured, flexible work habits
- Resourceful networks & gets things done through others.



www.3M.com.sg



GO AND INNOVATE!

